

PATENT APPLICATION FEE DETERMINATION RECORD
Effective October 1, 2000

Application or Docket Number

CLAIMS AS FILED - PART I

(Column 1)	(Column 2)
TOTAL CLAIMS	78
FOR	NUMBER FILED
TOTAL CHARGEABLE CLAIMS	78 minus 20= * 58
INDEPENDENT CLAIMS	8 minus 3 = * 5
MULTIPLE DEPENDENT CLAIM PRESENT	<input type="checkbox"/>

* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY TYPE	OTHER THAN OR SMALL ENTITY
RATE	RATE
BASIC FEE	355.00
OR	BASIC FEE
X\$ 9=	710.00
OR	X\$18=
X40=	1044
OR	X80=
+135=	400
OR	+270=
TOTAL	0
OR	TOTAL
2154	

CLAIMS AS AMENDED - PART II

(Column 1)	(Column 2)	(Column 3)
AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	* Minus	** =
Independent	* Minus	*** =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM		

SMALL ENTITY OR	OTHER THAN OR SMALL ENTITY
RATE	ADDI- TIONAL FEE
X\$ 9=	0
OR	X\$18=
X40=	0
OR	X80=
+135=	0
OR	+270=
TOTAL ADDITIONAL FEE	0
OR	TOTAL ADDITIONAL FEE

(Column 1)	(Column 2)	(Column 3)
AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	* Minus	** =
Independent	* Minus	*** =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM		

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 9=	0	X\$18=	0
OR	X40=	X80=	0
+135=	0	+270=	0
TOTAL ADDITIONAL FEE	0	TOTAL ADDITIONAL FEE	0

(Column 1)	(Column 2)	(Column 3)
AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	* Minus	** =
Independent	* Minus	*** =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM		

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 9=	0	X\$18=	0
OR	X40=	X80=	0
+135=	0	+270=	0
TOTAL ADDITIONAL FEE	0	TOTAL ADDITIONAL FEE	0

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3
 ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
 *** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."
 The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.